

The Last roundup of The Capitol District

Not necessarily western themed, but if you want to wear your western gear, go ahead.

2022 Camporee Leader's Guide



Friday, April 29, to Sunday, May 1, 2022

Old Colony Cove Farm

831 Fairhaven Rd. Tracy's Landing, MD 20779

The Capitol District Camp Leaders Guide

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Appendix A, Forms

See Event Web page <http://www.baltimorebsa.org/what-we-are-doing/campouts/district-camporee/58228>

Unit Registration Forms
Campfire Participation Form

Appendix B, Camp specific information

See Event Web page <http://www.baltimorebsa.org/what-we-are-doing/campouts/district-camporee/58228>

Schedule of Events
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Event Information Snapshot

Date: *Friday, April 29, to Sunday, May 1, 2022*

Place: *Old Colony Cove Farm
831 Fairhaven Rd. Tracy's Landing, MD 20779*

Theme: Last Roundup of TCD

In this guide you will find all the information your unit will need to fully and safely participate in the event. Please review the attached regulations and schedule carefully. If you have questions, please contact:

Camporee Logistics: *Tim Watson (Troop 758).* Tawscout@gmail.com

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Registration Information

- 1) **REGISTRATION** – Upon Friday arrival the unit leader (or designee) will need to bring to Administration:
 - a) Unit Registration with names of all participants. The unit registration shall be broken down by camp patrols. This will be used for sign in and sign out of camp (think accountability). Administration will need to retain (1) copy.
 - b) Unit Local Tour Permit for the Troop for the Camp
 - c) Unit Permission Slips and Medical Forms
 - d) Campfire Participation Form (see Appendix A)
- 2) **PATCHES** – Every paid and registered Youth and Adult will receive a patch.
- 3) **MEMBERSHIP** – In order for a scout to attend the Camp the Scout must be actively registered in a BSA program.
- 4) **TOUR PERMITS** – A Local Tour Permit is no longer required.
- 5) **PERMISSION SLIPS** - A Unit Permission Slip is required for each Scout coming to Camp. Each Unit should provide evidence of a binder or folder with all Scout Permission Slips for those Scouts attending Camp. This evidence may be closely examined by a member of the Camp staff during check-in but will be held by the Unit Leader. The Unit Permission Slip must be signed by the Scout's parent or guardian.
- 6) **MEDICAL FORMS** – (Boy Scouts) Like all Scouting events, the Camp requires that each troop have a Class A and B medical forms in their possession for all Scouts and Adults attending the event. Each unit is expected to bring a binder or folder containing these forms, in the unlikely event that medical care is required beyond basic first aid.
- 7) **Priority for campsite** assignments will be given to units that participate in Camp planning, host an event station, or lead another activity.
- 8) **GUESTS** - There are a few different kinds of invited guests. There is no charge for guests to the Camp, but the sponsoring unit may charge for meals. All guests must check in and out in the Administration area. All guests must leave the Camp by 10:30 pm on Saturday.
 - a) Family and Friends are allowed to arrive to watch the closing campfire on Saturday night, if you are coming for the campfire then please arrive by 8pm Saturday night.

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b) Non-BSA members of Scouting families may attend during the day as guests of a unit, subject to supervision by a parent or guardian as specified by the Unit Leader. (Must have parent accompany youth.)

c) All Visitors are required to follow camp policy including Youth Protection.

- 9) **ORDER OF THE ARROW MEMBERS** – We ask that you please identify yourself to the Camp Staff upon check in. We would greatly appreciate your assistance with the event. OA members staying in OA campsite need permission from Unit Leaders.

Members of the OA are encouraged to wear their sashes all day and for the campfire.

OA Candidates will be “Called Out” at Saturday’s Campfire

Camp Logistics

- 1) **LEADERS CRACKER BARRELL MEETING** - This will be a mandatory meeting on Friday and Saturday night to review the schedule, announce changes, and distribute any updated information for the following day. At Boy Scout events it is expected that the SPL and Scout Master will attend the meeting from each Troop but a youth or adult representative is acceptable.
- 2) **SATURDAY CAMPFIRE** - The campfire on Saturday night will require contributions from all participating units. Each unit will need to turn in a Campfire Participation Form upon on-site registration or No Later Than (NLT) noon on Saturday to the Administration area (see appendix A)
- 3) **A U.S. flag retirement ceremony** will be held at the close of the Saturday campfire. Units with flags to be retired should deliver them to the administration area before noon on Saturday.
- 4) **SATURDAY ACTIVITIES** - Follow the Station Leader’s instructions at all times - safety comes first! Scouts should carry at least one full bottle of water and rain gear. Scouts will wear sturdy shoes or hiking boots, with no open-toed shoes. **Class B Uniforms**
- 5) **THORNS AND ROSES** – (See Appendix A) this is an exercise that helps the scouts come to a conclusion about how their group preformed over the course of the day’s events. Things to discuss include; the Good (Roses), the Bad (Thorns), and the Things We Look Forward to (Buds). This helps a group resolve problems that may have arisen during the day. On Saturday, the Camp Staff has allocated time after the afternoon activities for each unit to conduct their own Thorns and Roses discussion. We suggest that a youth leader or adult to help facilitate these discussions. Please be prepared to run your own discussion with questions but if help is needed please

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contact the Camp Staff. *Please supply the Camp Administration a copy of this session so we can improve for the next year. Thank You.*

Saturday Program Information

Scouts should have the following items with them on Saturday: day pack, water bottle, hat, rain gear if needed. We also suggest the following sunscreen and bug spray.

Camporee staff does not encourage scouts carry any personal electronic items such as smart phones.

Events/Stations

Events/Stations will be conducted as a small group activity (den/patrol)

The judging is up to the station leader who will explain guidelines and rules before the event begins.

We encourage all to participate and show your Scout Spirit.

SCHEDULES (see Appendix B) any updates will be provided at Check In and the Leader's Meeting on Friday and Saturday night.

OFF LIMITS AREAS - All areas marked with yellow, red or orange caution tape are off limits and all buildings or hazards.

LEAVING THE Camp - No Scout will be allowed to leave the Camp without first notifying their unit adult leader and signing out using provided unit roster with the Camp Administration Staff.

Campsite Protocol

- 1) COOKING** - Liquid fuel and compressed gas stoves may be used in accordance with B.S.A. policy. Units are responsible for storage of liquid fuel in the campsite area. Charcoal may also be used, but you need to bring your own. Bring a metal container to burn the charcoal. *(Ashes need to be packed out. No ground fires are allowed, so please plan on an above ground fire pit.)*
- 2) UNIT LEADERSHIP** - The Unit is the on-site leader responsible for the unit. If for any reason the Unit must leave the Camp, a replacement must be found and the Camp Administration Staff notified of the change.
- 3) CAMP SETUP** – Unit cooking is in effect. Units must bring their own camping and cooking gear. Units will be prepared to eat all meals at their campsite. Units will have limited wooded cover at their campsites, but the activity area is an open field.

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Please plan accordingly to ensure that your Scouts are protected from the sun and rain.

- 4) **ROSTERS** - Rosters should be made out in triplicate. One copy is to be given to the Unit Leader, the second to be posted on the unit bulletin board and the third given to Camp Administration for accountability. A bulletin board is required for each unit and should have the unit roster posted.
- 5) **UNIFORM** - The Scout uniform is designed for outdoor wear and will be the uniform of the Camporee. The Field (or Class "A") uniform will be worn for arrival at camp and all Camp gatherings, including the Friday and Saturday Campfire and Sundays Closing Ceremony. The Class B (Utility) uniform is the Saturday uniform of the day for all Scouts. If a scout does not have a Class B uniform (scout tee shirt), a solid colored tee shirt with no logo or message on it may be worn. If an inappropriate tee shirt is worn, the scout will have to put their Field uniform shirt back on.
- 6) **FIRST AID** – Units are responsible for initial first aid for their Scouts. If the injury requires more than a band aid, bring the scout to the first aid station immediately. The first aid stations are co-located with Camp Administration or find a camp staff member for assistance. Refer to the Emergency Plan at the end of this guide for more information on handling injuries.
- 7) **RESTROOM FACILITIES** - Sanitary facilities (spot a pot) are available at this event. All units are responsible for maintaining the cleanliness of these common facilities.

The Camp Health & Safety Chair will monitor the conditions on a regular basis throughout the event.

Please encourage scouts to lift the seats when they are not used, NOBODY likes a wet behind.
Sanitation wipes and hand sanitizer will be provided near the Spot a pots.
- 8) **WASTE DISPOSAL** - Do not burn or bury any trash. You pack it in; you pack it out. There are no dumpsters. Observe Leave No Trace principles!
- 9) **WATER** - Potable water will be available onsite for the weekend, but its 200 gallon capacity will not be sufficient to support all Camp participants. Units are shall bring sufficient water with them for the weekend. Suggested quantities is 2 gallons of water per participant
- 10) **SITE INSPECTION** - Each Unit campsite will be judged during the Saturday morning.

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11) CAMPSITE HEALTH AND SAFETY

Units are required to maintain and police their campsites returning the site to a better than found condition.

12) UNIT DUTIES - Each unit will be responsible for maintaining the 11th point of the Scout Law, A Scout is clean. If you notice trash on the ground pick it up, clean up after yourself, MAKE BADEN POWELL PROUD!!!!

13) CHECK OUT. The Units should send two Scouts to Camp Administration to request a site checkout inspection prior to departure from camp on Sunday. Your request will be handled on a first-come, first served basis.

14) MOTOR VEHICLES AND TRAILERS – (1) unit trailer will be allowed to be parked in the campsite or designated area, a parking pass is required for any vehicle. See Administration for parking pass.

No vehicles will be allowed back to the campsites during camporee unless directed by Admin. There will be time available to bring trailers and gear into the site before 4:00 pm, but during camp when youth are in camp there is no vehicle movement except Admin and emergency vehicles. Thank you in advance for your assistance.

Contact Tim Watson at tawscout@gmail.com, 410-271-1423 if you need access to site prior to 4:00 PM on Friday.

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Safe Scouting

As in all Scout outings, Safe Scouting regulations are in effect for all participating units and people. The BSA Guide to Safe Scouting,

<http://www.scouting.org/scoutsource/HealthandSafety/GSS/toc.aspx>

Is the authoritative source for all safety-related questions? Several aspects of Safe Scouting that are particularly relevant to this event are outlined below for emphasis.

- 1) *Follow the Scout Oath, Law, and Outdoor Code at all times!***
- 2) LEAVE NO TRACE**
- 3) ALCOHOL** - Adults: No alcoholic beverages of any kind will be allowed in any container (especially human). It is against both County and Scout regulations. If alcohol is discovered, you will be told to leave the Camp. If a youth is discovered with Alcohol the parent must be immediately notified and will be required to come to camp to take their scout home
- 4) KNIFE AND AXE SAFETY** - An axe yard shall only be set up in the event that they are needed and must be clearly marked. Scouts will carry folding knives only if they have earned the Totin' Chip and must have card present with them.
- 5) FIRE SAFETY** - Campfires must be above the ground in containers. No ground fires are permitted. Please be especially careful to follow fire safety protocols throughout the event. The presence of so many people in one area increases the potential impact of a fire-related incident.
- 6) FUEL SAFETY** - Knowledgeable adult supervision must be provided when Scouts are involved in the storage, handling, or lighting of chemical fuels. Flammable liquids, such as gasoline are not permitted for starting any fire.
- 7) BUGS / INSECTS** - *Please be aware that there are Brown Recluse and Black Widow Spiders on the property. **** PLEASE WEAR GLOVES WHEN COLLECTING FIRE WOOD *****

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Emergency Procedures

Emergency Procedures: In the event of an emergency the administration area is the rally point. Non-critical injuries should be treated at the unit (Band Aid First Aid) if additional treatment is necessary the Scout needs to report to the Administration building, 911 will be called. Be prepared for a trip to the hospital. Staff trained in CPR and First Aid will be on site.

If an emergency occurs then follow the emergency action steps should be executed:

CHECK -- CALL -- CARE.

CHECK -- Check the scene for safety -- if the scene is safe then approach the victim and check for responsiveness. If the scene is unsafe call for help. If the victim is unconscious or confused or suffering from a life-threatening condition then call 9-1-1

CALL -- For life-threatening and serious medical emergencies: 9-1-1

CARE – Get assistance from the trained Health and Safety First Responder Team located at Headquarters to provide care for life-threatening conditions. Do not move the patient unless the area becomes unsafe or you have to move him to provide care for life-threatening conditions (e.g., CPR).

LIGHTNING SAFETY

NOAA's National Weather Service says "When Thunder Roars, Go Indoors!" If you can hear the thunder then you are in the danger zone. Stay inside until 30 minutes after you last hear thunder.

Each year in the United States, more than 400 people are struck by lightning. On average, about 62 people are killed and many others suffer permanent neurological disabilities.¹ Most of these tragedies can be avoided if proper precautions are taken. Lightning leaves many victims with permanent disabilities. While only a small percentage of lightning strike victims die, many survivors must learn to live with very serious, lifelong disabilities.

NOAA's NWS no longer recommends the crouch position. The crouch position has not been proven effective and it can take up precious time that the person at risk could use to run to a safer location. Also, since the NWS guidance is written for the general public the lightning safety awareness committee (the group that prepares the NWS guidance on the NOAA website) is concerned that the general public might mistakenly get the impression that the crouch position is an acceptable method to reduce the risk of injury.

Acceptable courses of action when the person hears thunder are to get inside a safe building. A safe building is one that is fully enclosed with a roof, walls and floor, with electrical wiring and plumbing. (safest course of action) or safe vehicle. A safe vehicle is any fully enclosed metal-topped vehicle such as a hard-topped car, minivan, bus, truck, etc. (less safe than a safe building) if one is nearby, and for a person in the backcountry where there are no safe buildings or vehicles (such as the backcountry at Philmont Scout Ranch), to take cover in a forest, in a stand of the shorter trees, staying as far as possible from any single tree, if possible. The person should keep his feet together.

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BE AWARE

To estimate the distance between you and a lightning flash, you can use the “Flash to Bang” method: If you observe lightning, count the number of seconds until you hear thunder. Divide the number of seconds by five to get the distance in miles. Remember that if you can hear the thunder then you are in the danger zone.

SEVERE STORM EMERGENCY

The camp shall operate on a (2) two tiered storm emergency plan:

Tier 1 emergency

Unit leader’s discretion. Shelter in place. Be prepared to evacuate.

Tier 2 Evacuation

In the event of a severe storm emergency declaration all scouts and scouter SHALL evacuate the campsite to vehicles.

Tier 2 evacuation will be announced by 3 (three) distinctive blasts of either an air horn, or car horn.

Tier 2 “All Clear” will be announced by 2 (two) distinctive blasts of either an air horn, or car horn.

The unit leader will perform an accountability check for his/her unit and will report to the Administration area either in person or send a responsible representative with the ability to report back to unit leader any further instructions. If a scout is unaccounted for the unit leader shall also bring to admin the following information

Scouts Name

Activity permission slips to include emergency contact information

Have the ability to articulate to camp staff what has been done so far to locate the scout

INJURIES AND ILLNESS

If any of our adults who attend this event are medical professionals then please let the Camporee Staff know upon your arrival. If units know of campers with serious medical problems, please discreetly inform the Health and Safety Staff.

A trained Health and Safety First Responder Team will be available at all times for minor first aid. For a medical emergency that requires emergency medical services (EMS) dial 911 and tell the dispatcher your location (including directions to get to site at camp). Please stay on the line until the dispatcher releases you. Send someone to the designated site access point to escort the EMS personnel to the patient. Notify Event HQ immediately. Troops are responsible for ensuring compliance with youth protection

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guidelines by providing additional Scouts or Scouters in the event a Scout is transported offsite for treatment. **YPT (1 Adult and 2 additional scouts or 2 adults)**

In the event of an emergency, contact any member of the Camp staff; they will be able to get you the help you need. The Health and Safety Staff will have FRS radios for the event. If a Troop Scoutmaster or other Adult Leader desires to stay in contact with the Health and Safety Staff using his own FRS radio, please bring the radio to the Friday evening Leaders meeting and the Health and Safety Officer will provide the channel they will be operating on. Adults only please!

911 Camp Address:

Old Colony Cove Farm
831 Fairhaven Rd. Tracys Landing, MD 20779